

CSC301H1F: Introduction to Software Engineering

Fall, 2013
Susan Elliott Sim
ses@drsusansim.org

FAQs

- What textbooks do I have to buy?
 - None
 - Readings will be available electronically
 - Buy index cards and sticky notes
- I don't have pre-requisite X. Can I take the course?
 - No.
- What do I have to do this week?
 - Create an account on github, if you don't have one
 - Complete the Team Information Survey
 - Link available on piazza

Course Overview

- What this course is about
- Organizational details
- Course Project

What is Software Engineering?

- Software
 - Source code
 - Documentation, user manuals
 - Designs, specifications
 - Test cases
 - Plans and schedule
 - People who create these artifacts
- Engineering
 - Skill and knowledge
 - Application of sound, established principles
 - Trade-offs, cost/benefit analysis, risk analysis

Multi-Person and Multi-Version

- According to David Parnas and Brian Randell
- Multi-Person
 - Making software for a client
 - Users
 - Management
 - Teams of people, e.g. software developers
- Multi-Version
 - Improve software
 - Fix bugs
 - Expand usage
 - Update UI to new platforms and devices
 - Price points
 - New clients
 - Localization

Objectives for the Course

- Modern software development methods
 - Agile, user stories, automated testing, inspections
- Hands on
 - Course project with a customer
- Lots of work, but you'll learn useful skills.
 - All of these tools and methods (or ones similar to them) are used in industry.
 - Good for your resume

Course Home Page

- URL
 - <http://csc301h-fall2013.github.io/>
- Syllabus can be found there
- Slides will be posted there

Grading

- Project
 - Sprint 1 10%
 - Sprint 2 15%
 - Sprint 3 15%
 - Final Release 20%
- Final Exam 25%
- Quizzes 5%
- Peer Evaluation 5%
- Participation 5%
- Final Demos on Saturday, November 30

Schedule

- Thursday , September 12
 - Lecture -Lean/Scrum
 - Tutorial -Pitch Session 1
- Friday, September 13
 - Deadline for Team Information Survey
- Monday, September 16
 - Teams posted on piazza
- Tuesday, September 17
 - Pitch Session 2
- Thursday, September 19
 - Tutorial -bidding
- Wednesday, September 25
 - Sprint 0, Preliminary due

How to Find Me

- Piazza
 - Unless it's a personal matter
 - Email ses@drsusansim.org
 - To ensure a response, include "CSC301" in the subject
- Skype
 - benevolentprof
- Twitter
 - @benevolentprof
- Office
 - BA4237
- Office hours
 - T11am
 - R9pm on Google Hangout
 - Other times available by appointment

Policies

- Use your CDF account
 - Because of privacy
 - Needs to be activated if you are new
- If you need accommodations due to a disability, talk to me
 - Also see Accessibility Services
- Re-grading
 - Submit requests in writing to the TA **within 1 week**, accompanied by a clear explanation of what needs to be re-considered and why
 - Send from a UofT email account
 - Entire question will be considered (grade may go up or down)

Academic Integrity

- <http://www.artsci.utoronto.ca/osai/students>
- Don't plagiarize
 - Discussing an assignment is OK, copying the solution is not
 - Things that are copied from books or Web pages need to be quoted and the source must be given
 - Add citations to your code comments